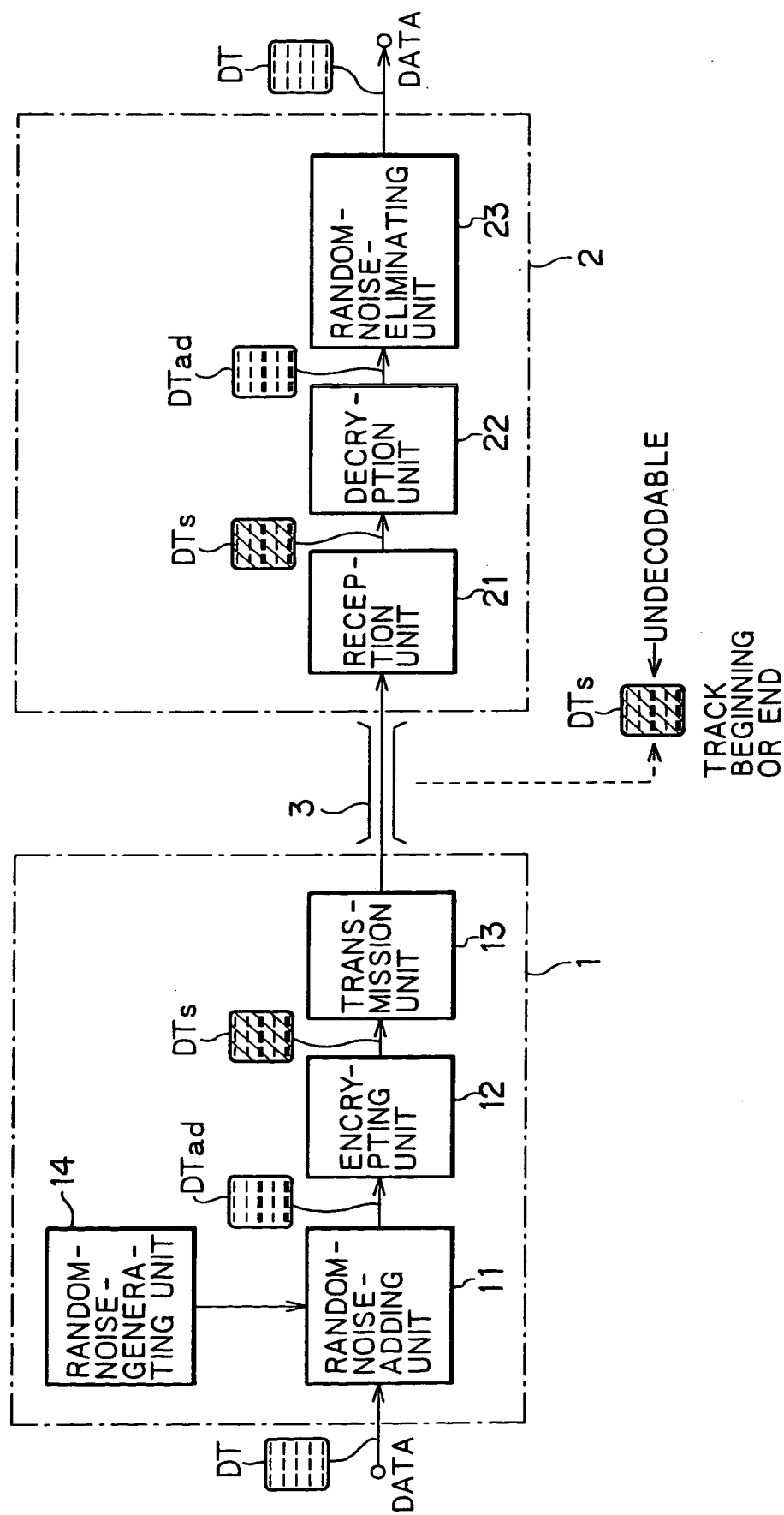


FIG. 2



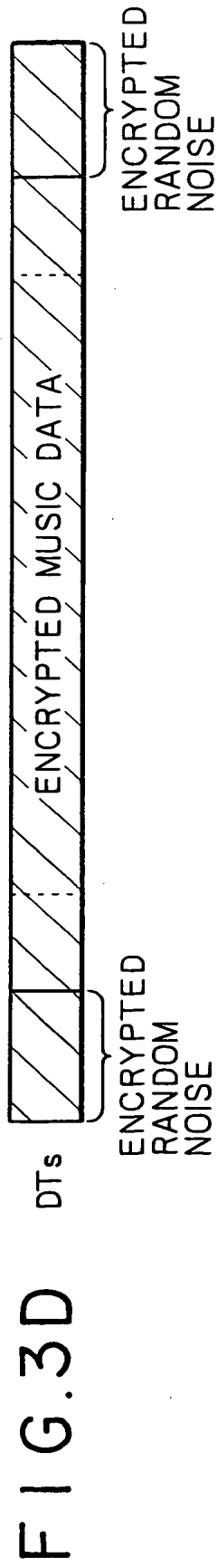
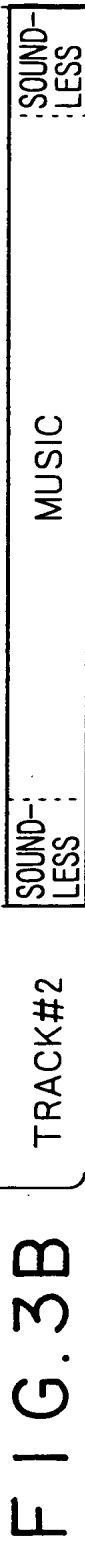
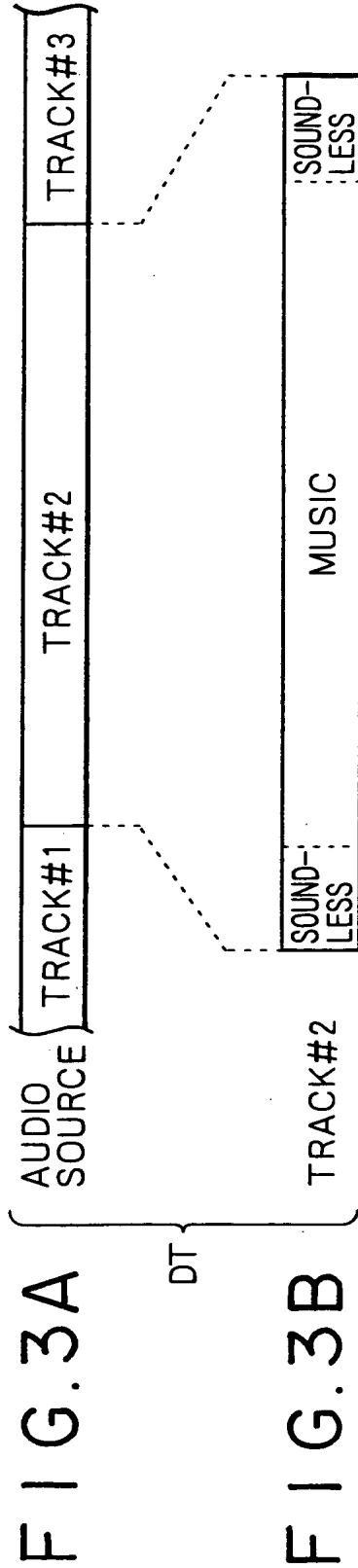


FIG. 4A

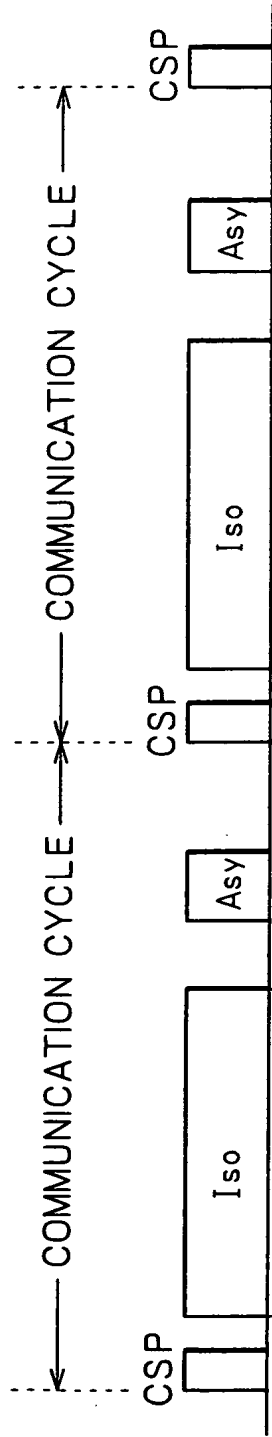


FIG. 4B

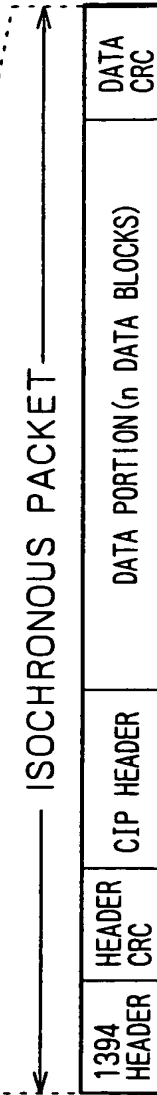


FIG. 5

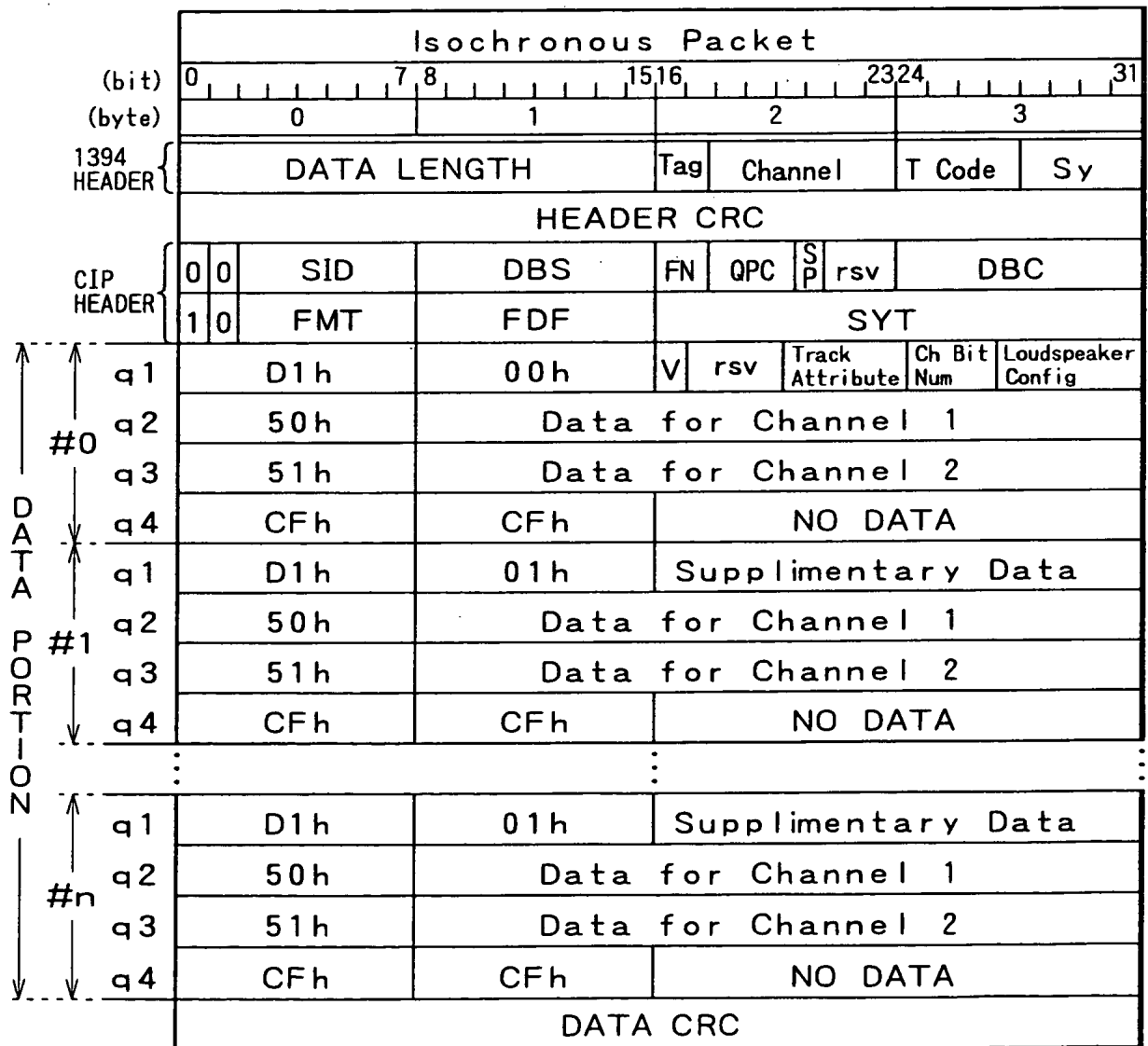


FIG. 6

Value	Description
00h-3Fh	IEC60958 Conformant
40h-4Fh	Multi-bit Linear Audio
50h-57h	One Bit Audio (Plain)
58h-5Fh	One Bit Audio (Encoded)
60h-7Fh	-reserved-
80h-83h	MIDI Conformant
84h-87h	Extended Music Data
88h-8Bh	SMPTE Time Code Conformant
8Ch-8Fh	Sample Count
90h-BFh	-reserved-
C0h-EFh	Ancillary Data
F0h-FFh	-reserved-

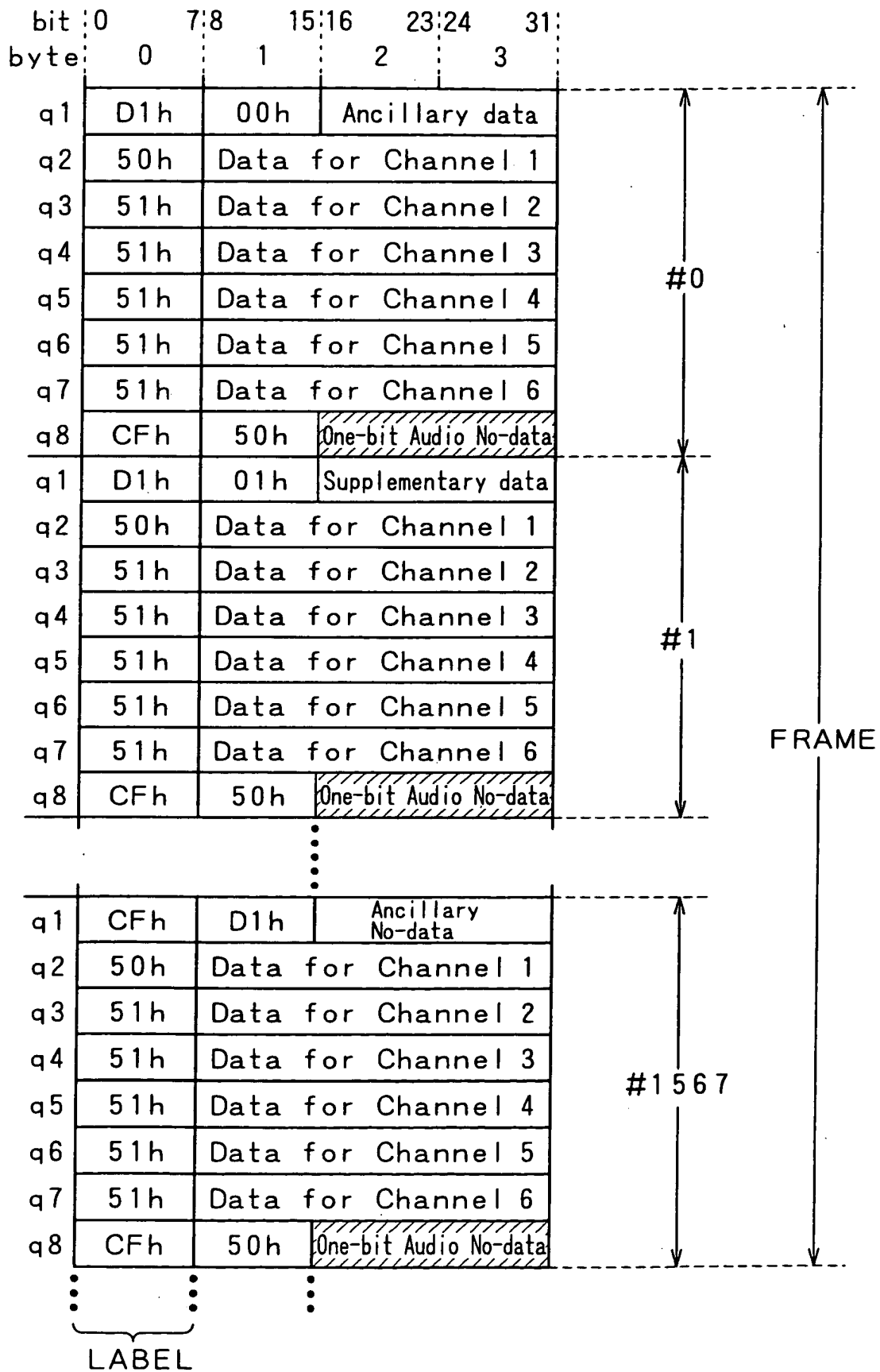
[illegible]



FIG. 8A

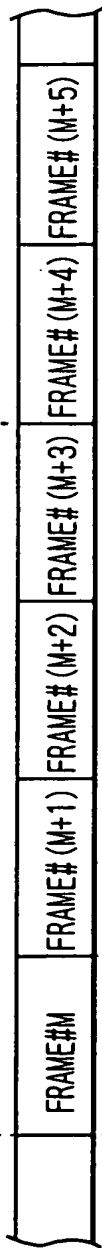


FIG. 8B

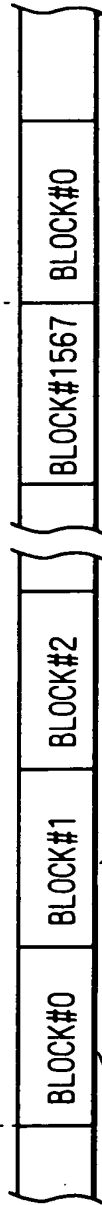


FIG. 8C

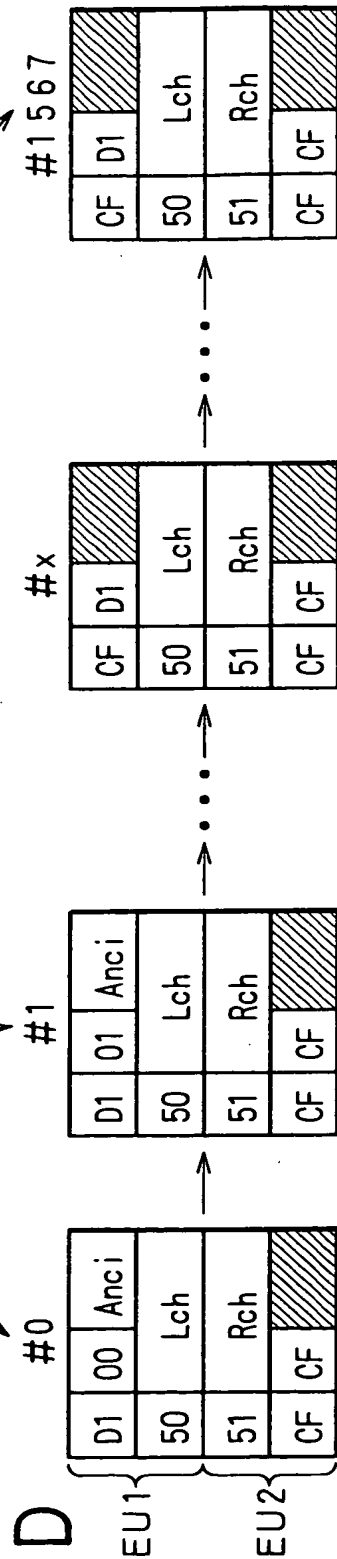


FIG. 8D

FIG. 9A is a diagram illustrating a sequence of 5-channel audio data blocks. The blocks are labeled #0, #1, #x, and #1567. Each block contains five channels of audio data (ch1, ch2, ch3, ch4, ch5) and a D1 field. The D1 field is shaded in the blocks, indicating it is an invalid data portion. The sequence is shown as a progression from #0 to #1567, with an ellipsis indicating intermediate blocks.

FIG. 9A

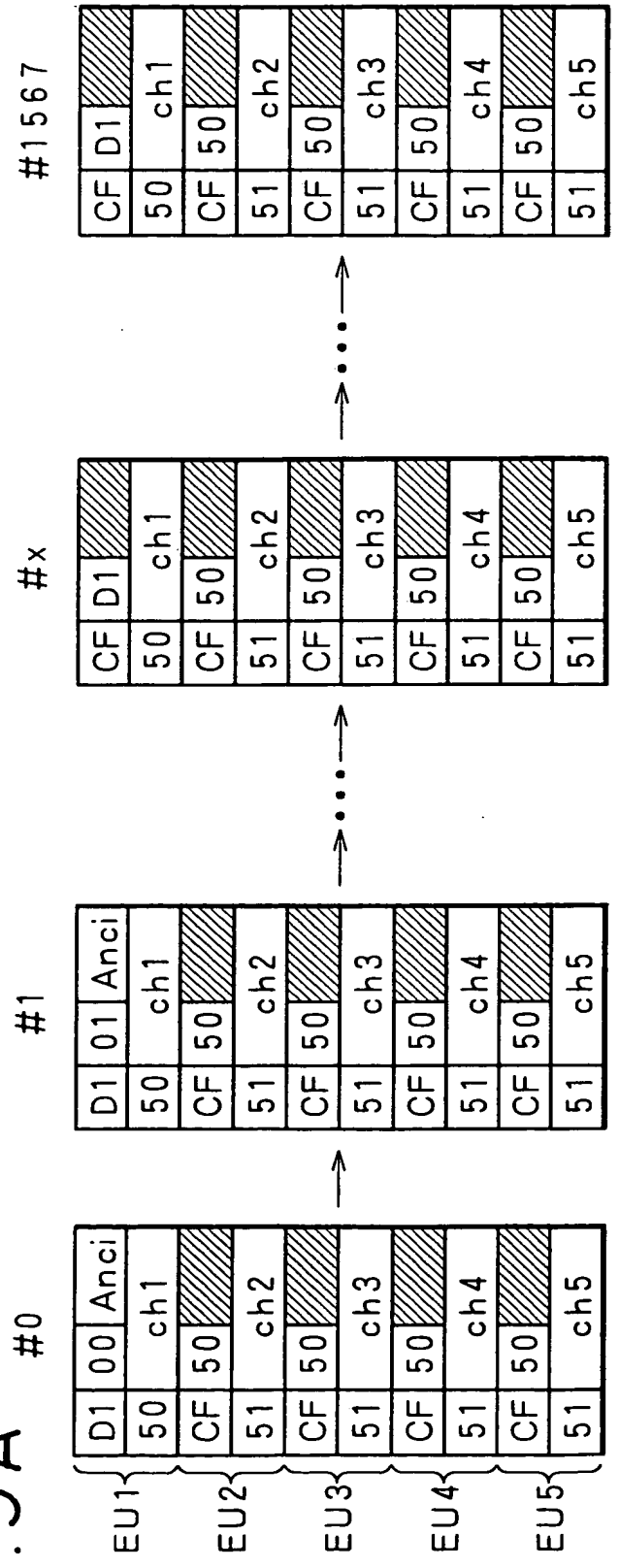
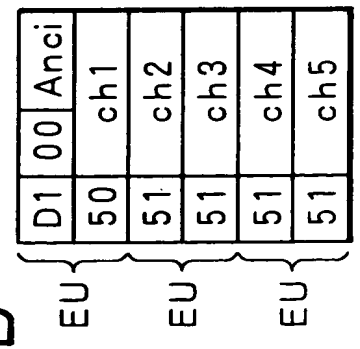



FIG. 9B



 : INVALID DATA PORTION
 ↓
 RANDOM-NOISE-INSERTING PORTION

5-CHANNEL AUDIO

FIG. 10A

#0

EU1	D1	00	Anci
	50		ch1
EU2	CF	50	
	51		ch2
EU3	CF	50	
	51		ch3
EU4	CF	50	
	51		ch4
EU5	CF	50	
	51		ch5
EU6	CF	CF	

#1

D1	01	Anci
50		ch1
CF	50	
51		ch2
CF	50	
51		ch3
CF	50	
51		ch4
CF	50	
51		ch5
51		ch6
CF	CF	

#x

CF	D1	
50		ch1
CF	50	
51		ch2
CF	50	
51		ch3
CF	50	
51		ch4
CF	50	
51		ch5
51		ch6
CF	CF	

#1567

CF	D1	
50		ch1
CF	50	
51		ch2
CF	50	
51		ch3
CF	50	
51		ch4
CF	50	
51		ch5
51		ch6
CF	CF	

FIG. 10B

EU	D1	00	Anci
	50		ch1
EU	51		ch2
	51		ch3
EU	51		ch4
	51		ch5
EU	51		ch6
	51	CF	



: INVALID DATA PORTION

RANDOM-NOISE-INSERTING
PORTION

6-CHANNEL AUDIO

FIG. 11

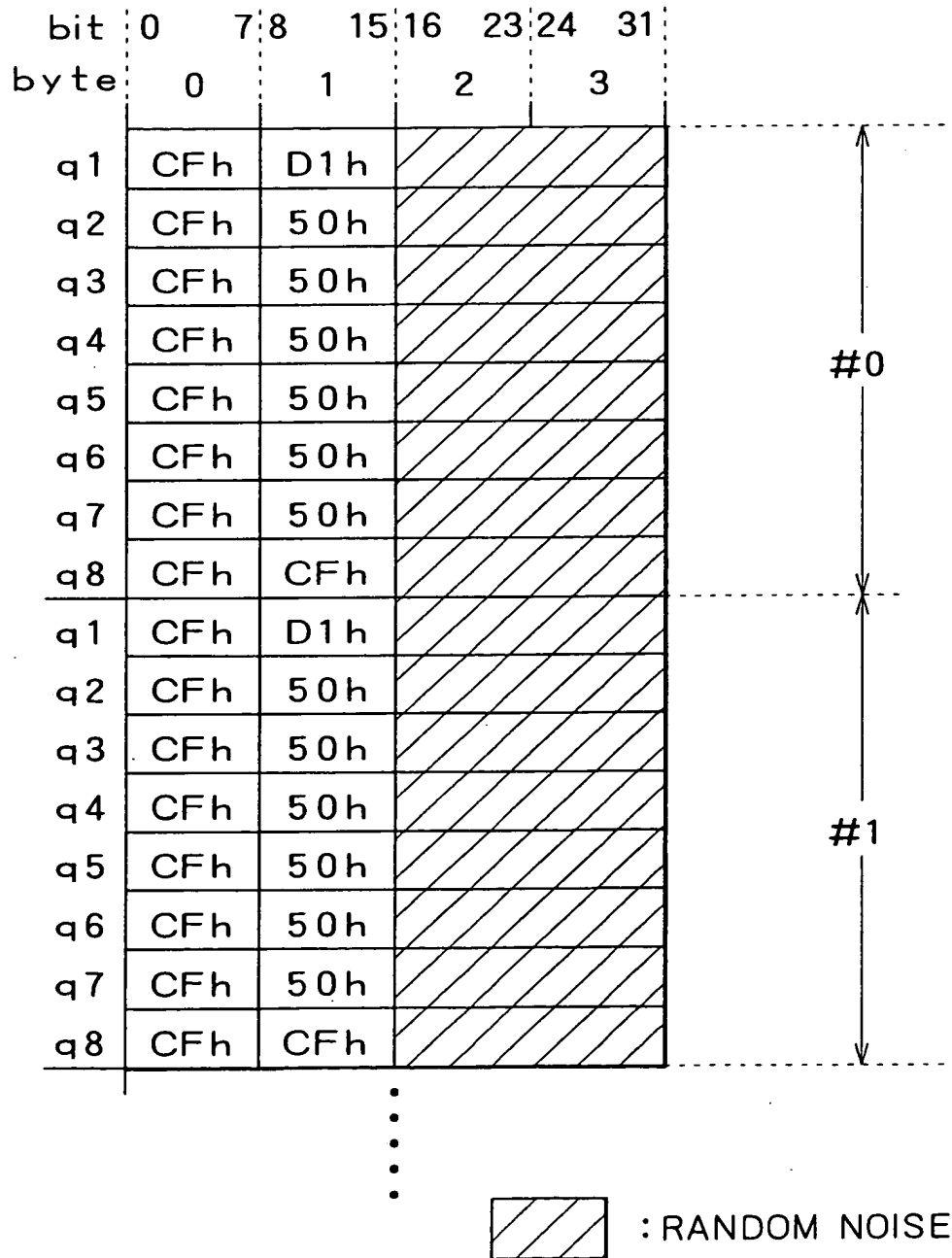
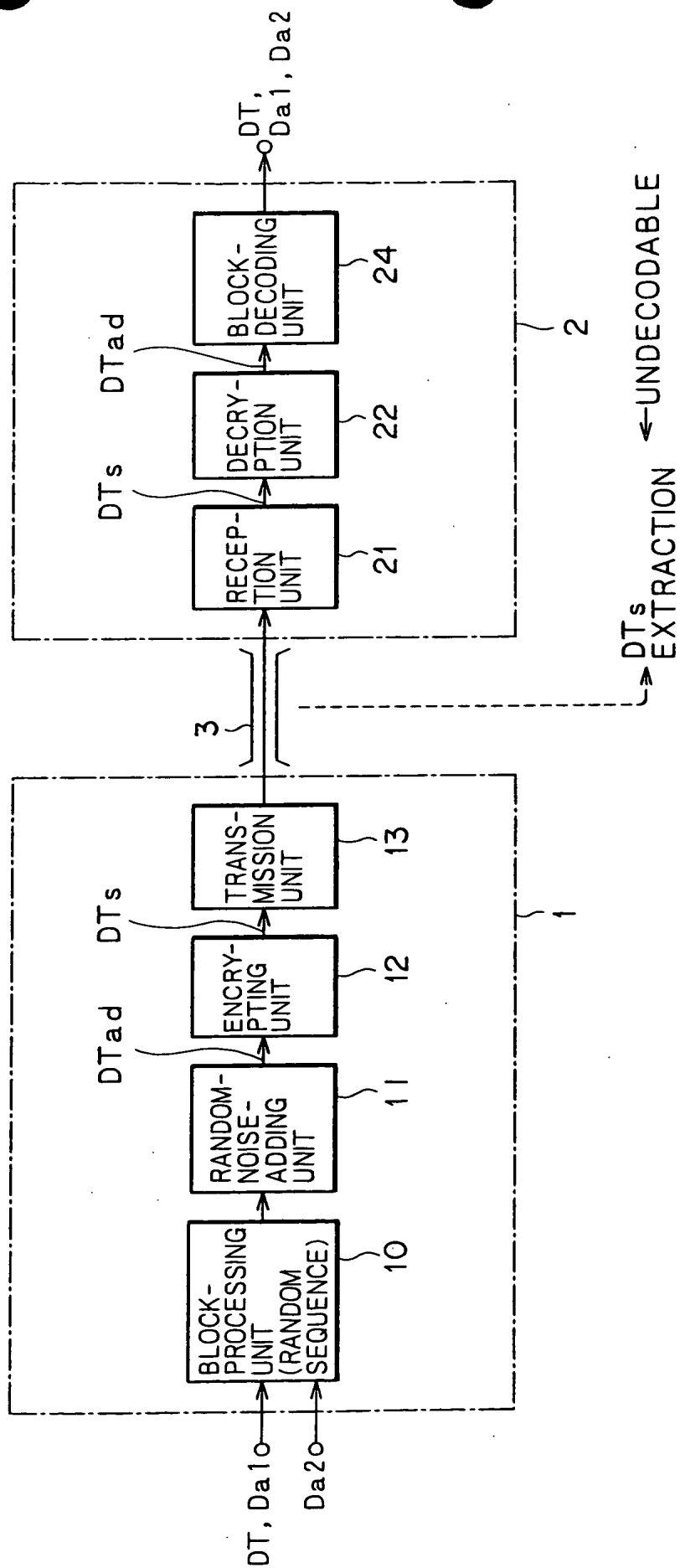


FIG. 12



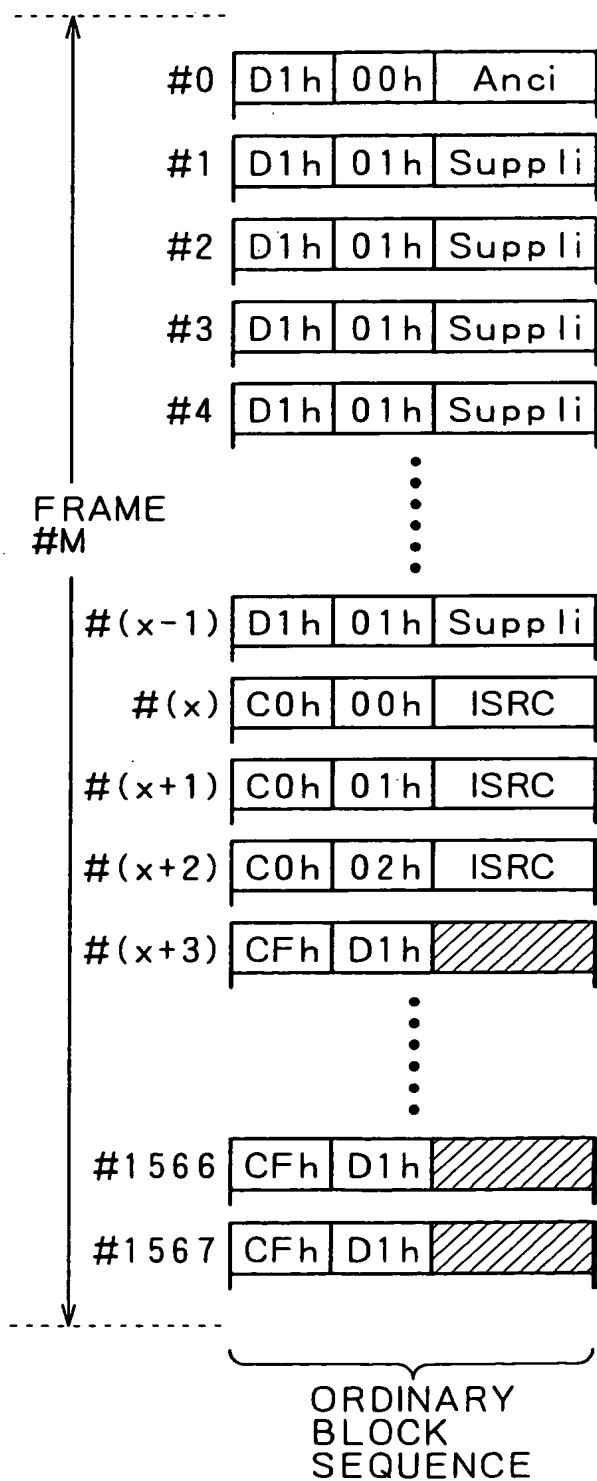
[illegible]

FIG. 13B

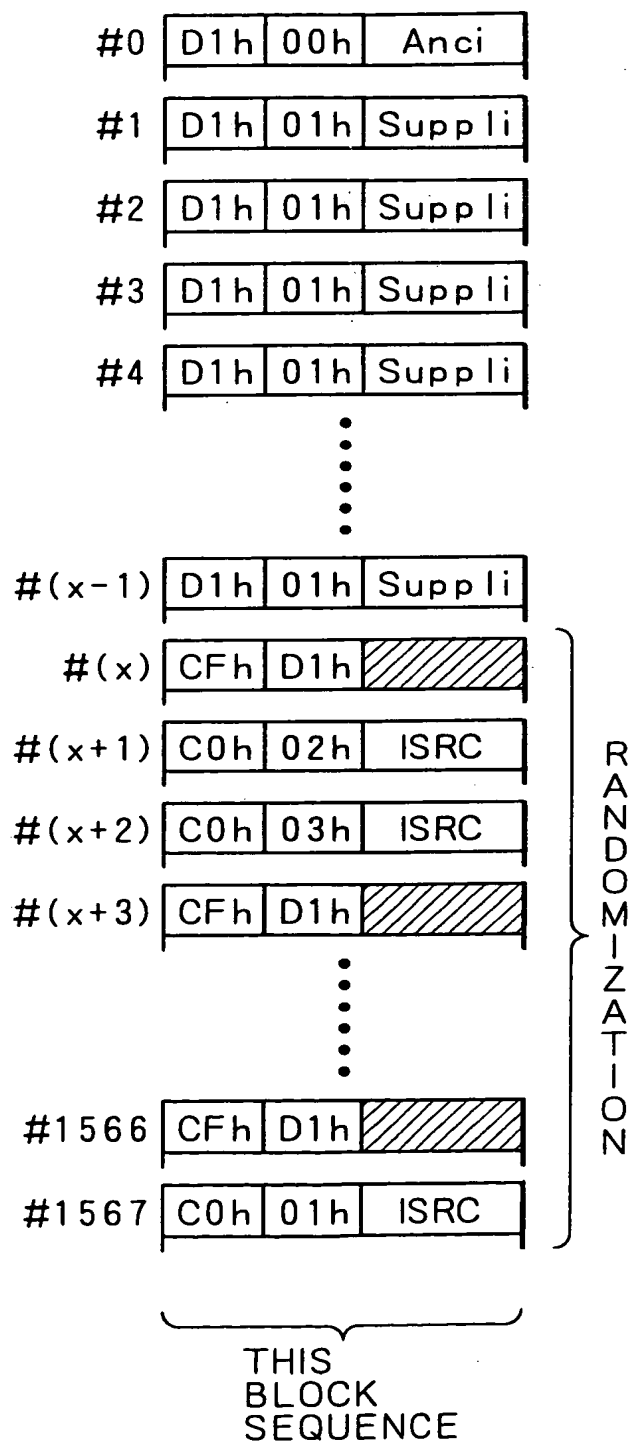


FIG. 14

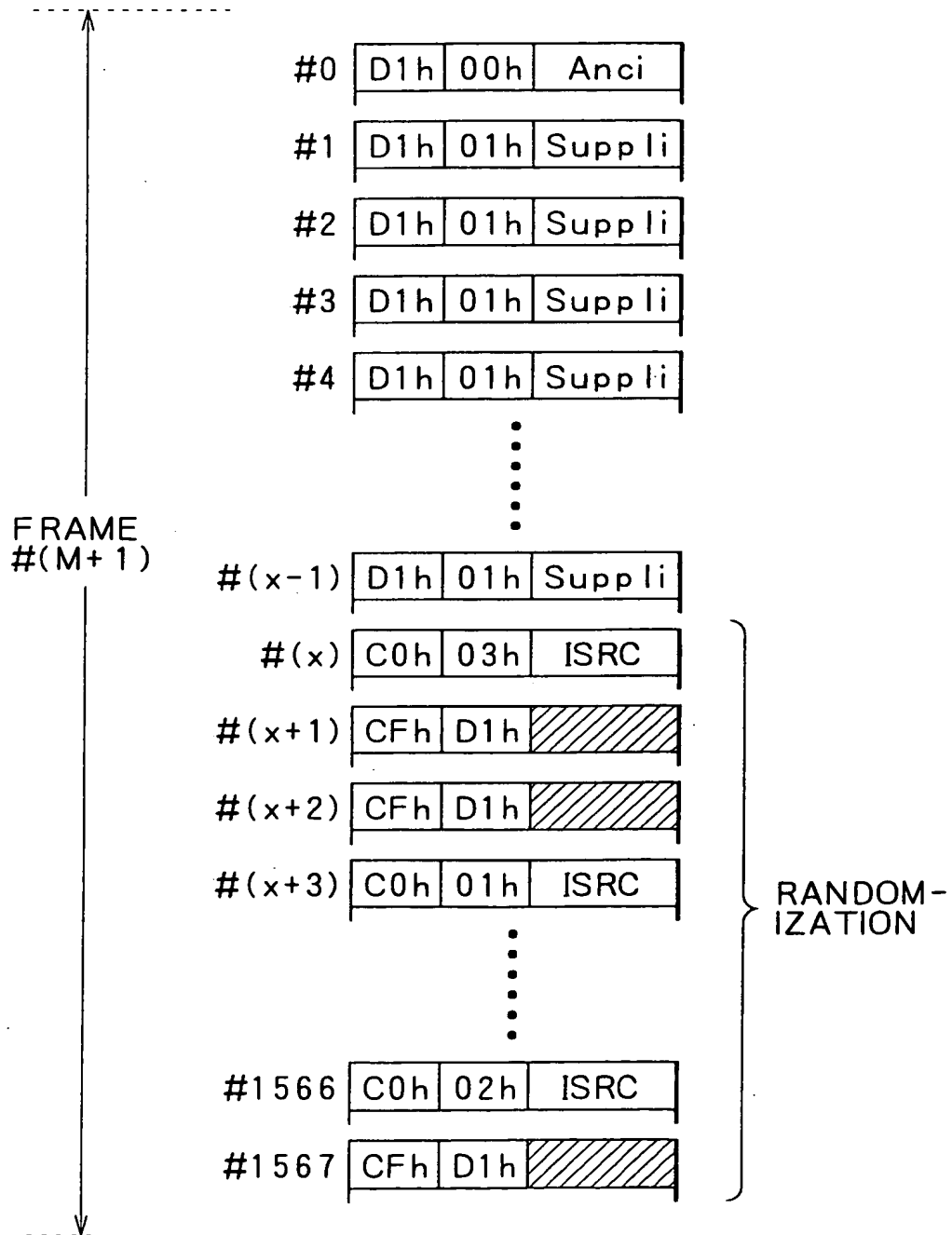


FIG. 15

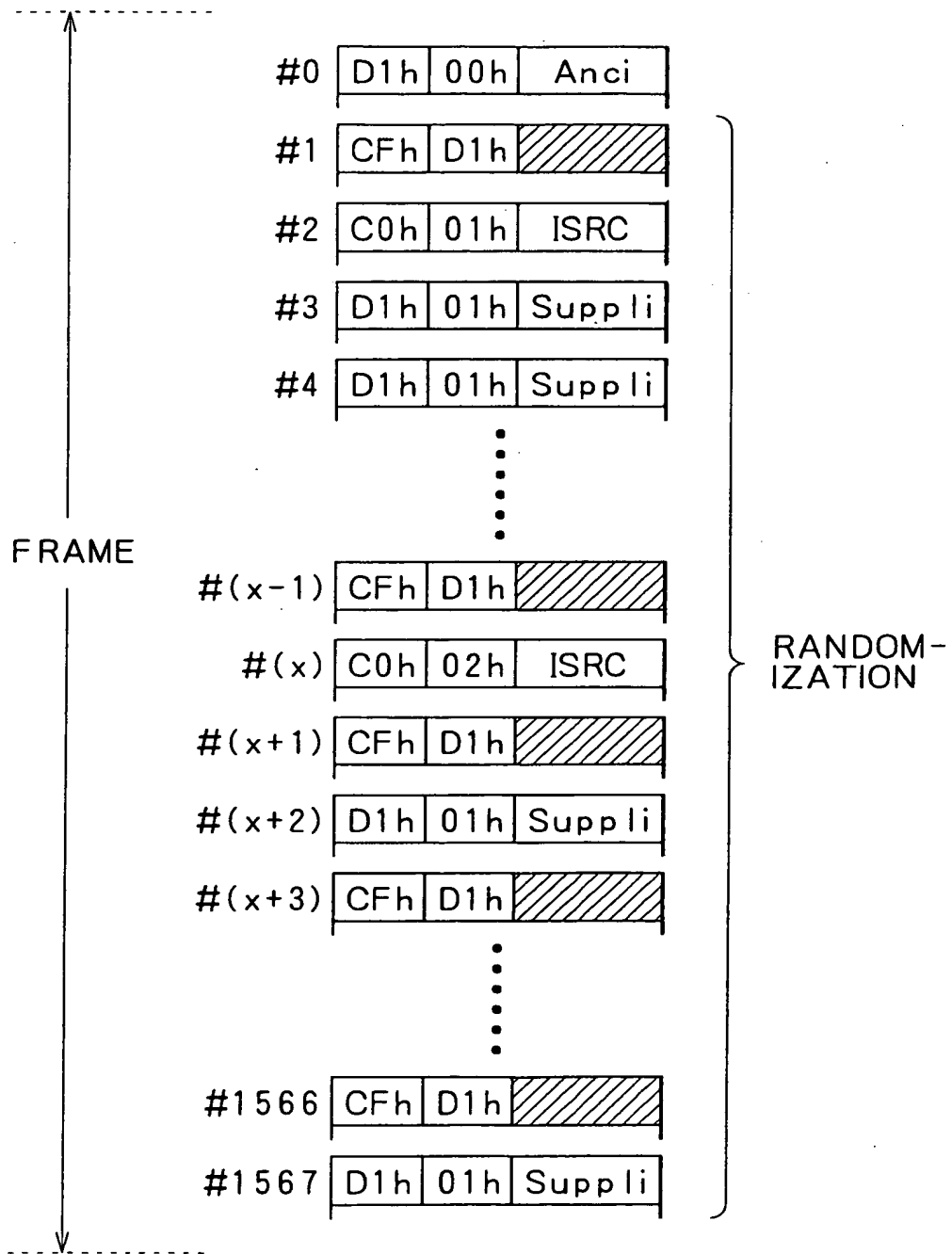


FIG. 16

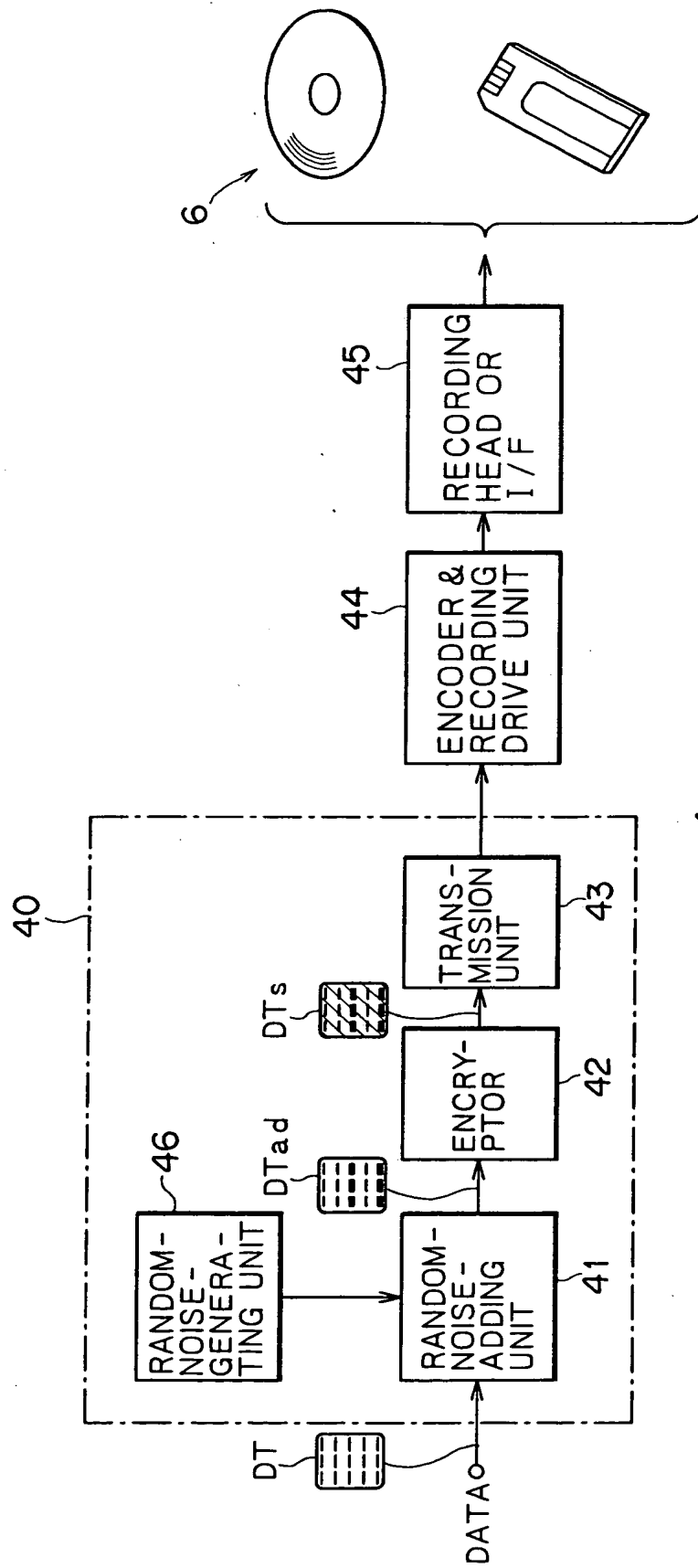


FIG. 17

